

# ABLE

Empowering Individuals and Families

## Behavioral Technician Job Description

ABLE has immediate openings for part and full-time Behavior Technicians. We are hiring passionate and dependable staff to join our growing team. We offer training and opportunities for advancements within our agency. The Behavior Technician will work under the guidance of a Supervising Behaviorist and will be responsible for implementing a home-based Applied Behavior Analysis program to support a child with autism and their family.

### Essential Functions:

- Provide ABA therapy to promote skill acquisition and the reduction of behaviors as directed by the supervising BCBA
- Learn and apply ABA therapeutic approaches to working with the client
- Remain enthusiastically and actively engaged with the client during the ABA session
- Carry out clinical and administrative tasks such as data collection and progress notes
- Work both cooperatively with a team of support staff and independently as needed
- Communicate professionally with family, team, and supervisors
- Attend trainings to meet the needs of the client
- Protect the confidentiality of the child and family

### Qualifications:

- At least one year relevant experience
- Minimum of an Associate's Degree in a behavioral health field
- Excellent professional references

The above statements reflect general functions of this position and shall not be construed as a detailed description of all work requirements inherent in this job. The supervisor and director may elaborate on or add to the above list if the duties come within the employee's realm of responsibility.

### Part-Time Benefits:

- Continuing education training and credits
- Performance based bonuses
- Accrued sick leave
- RBT and BCBA Supervision
- Pay rate increase in addition to a bonus once RBT credential is obtained

### Additional Full-Time Benefits:

- Health Care Coverage
- PTO

*We offer competitive part time and full time wages as well as a strong support system.  
Please send resume to apply for this position*